



**No Limit Hold'em - Event #24**  
**\$1,000,000 Guaranteed**

**Day 2 Direct Buy-In \$2,200**  
 (\$2,000 Prizepool + \$140 E/F + \$ 60 S/C)

**Day 2 @ The Bicycle Hotel Casino Thursday, 3/21 , @ 1pm Single Re-Entry first 2 levels**

Players who register on day 2 will start with **210,000** in chips  
 Play will resume at Button ante 3000, blinds 1500-3000

**Day 2: 45 minutes Day 3/ Final: 60 minutes**

Level	Button Ante	Small Blind	Big Blind
1	3,000	1,500	3,000
2	3,000	2,000	3,000
<b>15 Minute Break and Last Chance to Register</b>			
3	4,000	2,000	4,000
4	6,000	3,000	6,000
5	8,000	4,000	8,000
6	10,000	5,000	10,000
7	12,000	6,000	12,000
8	16,000	8,000	16,000
9	20,000	10,000	20,000
10	24,000	12,000	24,000
11	30,000	15,000	30,000
12	40,000	20,000	40,000
13	50,000	25,000	50,000
14	60,000	30,000	60,000
15	80,000	40,000	80,000
16	100,000	50,000	100,000
17	120,000	60,000	120,000
18	150,000	75,000	150,000

**10-minute break after every 2 levels.**

**Top 30% of the Day 2 field will be in the money**  
**Top 10% from each Day 2 field will combine at The Bicycle Hotel and Casino and play until the conclusion of the tournament**

**Day 3 will be on Friday, 3/22 @ 1pm**

**Final Table will be on Saturday, 3/23 @ 2pm and streamed on LIVE@THE BIKE**

The Bicycle Casino and/or The Tournament Directors Association govern all tournament rules. The Bicycle Casino reserves the right to revise, suspend, cancel, or modify tournament events at its sole discretion and without prior notice within the parameters of GEGA-00451.

Management decisions are final. Please Gamble Responsibly. 1-800-GAMBLER problemgambling.ca.gov

For tournament updates visit The Bicycle Casino's website at [www.theBike.com](http://www.theBike.com) or follow us on

[Facebook.com/BicycleCasino](https://www.facebook.com/BicycleCasino) [Twitter.com/BicycleCasino](https://twitter.com/BicycleCasino) [YouTube.com/TheBicycleCasino](https://www.youtube.com/TheBicycleCasino).

Follow Tournament Director Mo Fathipour @MoTheBikeTD on Twitter for more tournament updates.